

TETIANA ZUBCHENKO

MOTION DESIGN • VISUAL COMMUNICATION • CREATIVE WORKFLOWS

Adobe After Effects Certified |
Motion Graphics | Immersive Media

Copenhagen, Denmark

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[LINKEDIN](#)

[PORTFOLIO](#)

CORE SKILLS

Motion Graphics
Adobe After Effects
Visual Storytelling
Animation Workflows
Creative Review & Quality Evaluation
Documentation & Process
Development
Creative Feedback & Critique
Presentation Design
Concept Development
Written Communication
Remote Collaboration
Problem Solving
Attention to Detail

EDUCATION

Kyiv National University of
Technologies and Design
Modeling and Design

CERTIFICATIONS

Adobe After Effects Certification, 2017
3D & Motion Design Program, 2016–
2017
TouchDesigner Training Program,
2018–2020
Google Digital Marketing & E-
commerce Professional Certificate,
2024
AI Content Creation, ALPI, 2026

SOFTWARE

Adobe After Effects
Adobe Premiere Pro
Photoshop
Illustrator
InDesign
Figma
Cinema 4D
TouchDesigner

PROFILE

Visual designer with experience in motion graphics, immersive media, and visual communication across cultural, educational, and commercial projects. Experienced in creative review, content evaluation, workflow documentation, and communicating complex ideas to multidisciplinary teams. Combines conceptual thinking, visual storytelling, and attention to detail with a practical understanding of Adobe After Effects and motion design workflows. Applies both creative and analytical skills across design, content evaluation, and emerging AI-driven workflows.

PROFESSIONAL EXPERIENCE

MHP COMMUNITY FOUNDATION | 2025–2026

Concept Development / VR Visual Design

Developed visual concepts and creative direction for immersive VR exhibition projects.

Created storyboards, visual references, and presentation materials.

Collaborated with multidisciplinary teams to refine creative outputs.

Produced project documentation supporting development and stakeholder communication.

PORT OF CULTURE / CUCUTENI: REBIRTH | 2024–2025

Immersive Installation Visual Designer

Designed visual content and narrative experiences for a large-scale immersive cultural exhibition.

Developed motion-based visual sequences and storytelling materials.

Participated in creative reviews and iterative design processes.

Contributed to a project that attracted more than 10,000 visitors during its exhibition period.

ZEZMAN HOLDING | 2024

Visual Communication Designer

Developed visual communication materials for marketing and corporate initiatives.

Created digital content, presentations, and campaign assets.

Collaborated with stakeholders to communicate complex ideas through clear visual solutions.

AHEAD AGENCY | 2023–2024

Visual Communication Designer

Produced digital marketing assets and visual communication materials.

Supported branding and campaign development projects.

Worked across multiple creative formats, including motion and presentation design.

INDEPENDENT PROJECTS | 2019–2023

Visual Designer / Creative Lead

Delivered visual design, motion graphics, and immersive media projects for cultural, educational, and commercial clients.

Developed creative concepts, visual systems, and presentation materials.

Coordinated production processes and collaborated with multidisciplinary teams.